

## **How to play.**

## **Display or print off the resource.**

- Look at the focus of the task at the bottom left of the page (or obscure it for extra challenge, asking children to identify what the focus may be).
- Find an unbreakable path, from left to right, to complete the game.
- Colour in the path.

## **Modifications.**

- Time/race children.
- Cut it out and reassemble.
- Hide the focus and allow children to try and investigate what the focus of the task is.
- Stick to another (blank) sheet and extend the grid.
- Play in pairs and create colourful paths.











